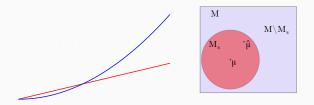
Machine Learning Theory

Misspecification

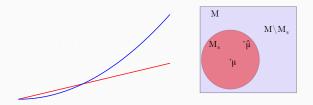
David A. Hirshberg April 22, 2025

Emory University



What do we know about the error of this least squares estimator $\hat{\mu}$?

$$\hat{\mu} = \underset{m \in \mathcal{M}}{\operatorname{argmin}} \frac{1}{n} \sum_{i=1}^{n} \{ Y_i - m(X_i) \}^2 \quad \text{for convex } \mathcal{M}$$

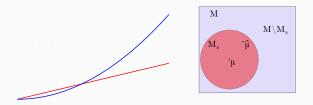


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Here's what we've proven in lecture.

$$\begin{split} \|\hat{\mu} - \mu^{\star}\|_{L_{2}(\mathbf{P_{n}})} &< s \quad \text{w.p. } 1 - \delta \text{ for } \quad \frac{s^{2}}{2\sigma} \geq \mathsf{w}(\mathcal{M}_{s}^{\circ}) + s\sqrt{\frac{2\Sigma_{n}}{\delta n}} \\ \text{where } \quad \Sigma_{n} = \sigma^{2}\{1 + 2\log(2n)\} \quad \text{and } \quad \mathsf{w}(\mathcal{V}) = \mathrm{E}\max_{v \in \mathcal{V}} \langle g, v \rangle_{L_{2}(\mathbf{P_{n}})} \quad \text{for } g_{i} \overset{iid}{\sim} N(0, 1) \\ \text{if } \quad Y_{i} = \mu(X_{i}) + \varepsilon_{i} \quad \text{for } \quad \varepsilon_{i} \overset{iid}{\sim} N(0, \sigma^{2}) \quad \text{for } \quad \mu \in \mathcal{M} \end{split}$$



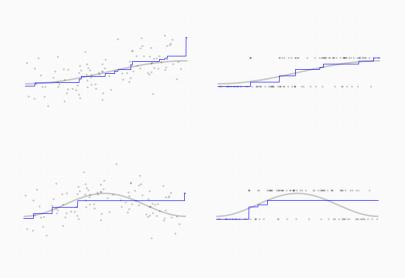
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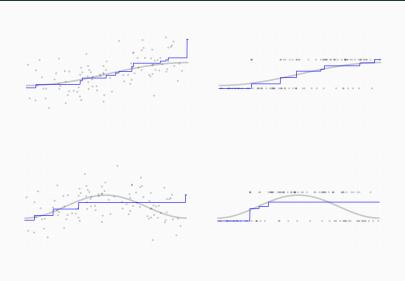
Here's a simplified version you're proving for homework.

$$\begin{split} \|\hat{\mu} - \mu^{\star}\|_{L_{2}(\mathbf{P}_{n})} &< s + 2\sqrt{\frac{2\Sigma_{n}}{\delta n}} \quad \text{w.p. } 1 - \delta \text{ for } \quad \frac{s^{2}}{2\sigma} \geq \mathbf{w}(\mathcal{M}_{s}) \\ \text{where } \Sigma_{n} &= \sigma^{2}\{1 + 2\log(2n)\} \text{ and } \mathbf{w}(\mathcal{V}) = \mathbf{E} \max_{v \in \mathcal{V}} \langle g, v \rangle_{L_{2}(\mathbf{P}_{n})} \quad \text{for } g_{i} \overset{iid}{\sim} N(0, 1) \\ \text{if } Y_{i} &= \mu(X_{i}) + \varepsilon_{i} \text{ for } \varepsilon_{i} \overset{iid}{\sim} N(0, \sigma^{2}) \text{ for } \mu \in \mathcal{M} \end{split}$$

When Does This Bound Apply?



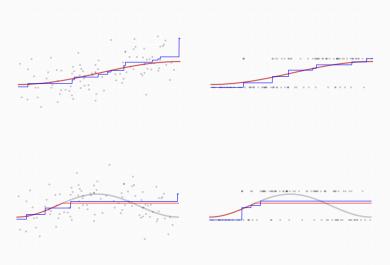
When Does This Bound Apply?



In the top-left only.

- \cdot The second column is out. We've assumed μ is in the model.
- The second row is out. We've assumed our noise is Gaussian.

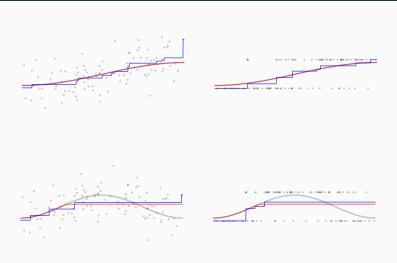
When μ isn't in the model



We say our regression model is misspecified. When this happens, ...

- we estimate the model's best approximation to μ . Otherwise, not much changes.
- We'll bound the distance between that and our estimator the same way we've been doing.

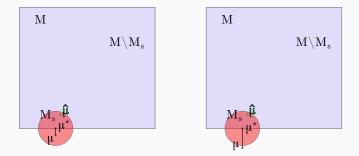
When our noise isn't Gaussian



If you think of least squares as a gaussian noise thing, our noise is misspecified.

- We'll compare the difficulty of this problem to regression with gaussian noise.
- The probabilistic classification problem shown above is no harder than regression with gaussian noise with $\sigma = 1.25$.

Misspecification

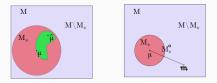


- Our error in estimating μ is bounded by a sum of two terms.
 - The critical radius s, i.e., the one satisfying $s^2/2\sigma \ge w(\mathcal{M}_s^\circ) + s\sqrt{\frac{2\Sigma_n}{\delta n}}$.
 - The distance from μ to its best approximation in the model. Or really 3 times that.

We showed this in the model selection lab using the Cauchy-Schwarz inequality.

- In convex models, we can say more. Our error in estimating μ^{\star} does not depend on its distance to μ .

Review



 $\hat{\mu}$ minimizes $\ell(m) = rac{1}{n} \sum_{i=1}^{squared error loss} \{Y_i - \mu(X_i)\}^2$

among curves m in a convex set \mathcal{M} .

- If μ is in the model, that tells us it's **one of the curves** with loss as small as μ 's. i.e. $m = \hat{\mu}$ satisfies $\ell(m) < \ell(\mu)$ if $\mu \in \mathcal{M}$.
- To prove $\hat{\mu}$ is in the neighborhood \mathcal{M}_{s} , we show that ...
- ...none of these curves is in the neighborhood's complement $M \setminus \mathcal{M}_s$.

 $\hat{\mu} \in \mathcal{M}_s$ if $\ell(m) > \ell(\mu)$ for all $m \in \mathcal{M} \setminus \mathcal{M}_s$.

- i.e. we show the loss difference is strictly positive for curves in the complement .
- \cdot That's true if it's positive for curves on the neighborhood's boundary $\mathcal{M}^{\circ}_s.$

 $\ell(m) - \ell(\mu) > 0$ for all $m \in \mathcal{M} \setminus \mathcal{M}_s$ if $\ell(m) > \ell(\mu)$ for all $m \in \mathcal{M}_s^{\circ}$.

- · And that boils down to the neighborhood's squared radius exceeding ...
- $\begin{array}{l} & \text{...twice its boundary's maximal inner product with noise } \varepsilon = Y m. \\ & \ell(m) \ell(\mu) = s^2 \langle Y \mu, \ m \mu \rangle \geq s^2 2 \max_{m \in \mathcal{M}_s^\circ} \langle Y \mu, \ m \mu \rangle \quad \text{for all} \quad m \in \mathcal{M}_s^\circ \end{array}$
- Then we do a little probability and get our error bound.

The Argument with no if

For any $\mu^{\star} \in \mathcal{M}$, we can expand our mean squared error difference as before.

$$\ell(m) - \ell(\mu^{\star}) = \|m - \mu^{\star}\|_{L_{2}(\mathbf{P}_{n})}^{2} - \frac{2}{n} \sum_{i=1}^{n} \varepsilon_{i}^{\star} \{m(X_{i}) - \mu^{\star}(X_{i})\} \text{ for } \varepsilon_{i}^{\star} = Y_{i} - \mu^{\star}(X_{i}).$$

But our new 'noise' ε_i^* doesn't have mean zero. It's our old noise ε_i , minus something.

$$\varepsilon_i^{\star} = \{ Y_i - \mu(X_i) \} - \{ \mu^{\star}(X_i) - \mu(X_i) \}.$$

something

So we can think of our mean squared error difference as having three terms:

$$\begin{split} \ell(m) - \ell(\mu^{\star}) &= \|m - \mu^{\star}\|_{L_{2}(\mathrm{P_{n}})}^{2} & \text{squared distance, like before;} \\ &- \frac{2}{n} \sum_{i=1}^{n} \varepsilon_{i} \left\{ m(X_{i}) - \mu^{\star}(X_{i}) \right\} & \text{a mean zero term, like before;} \\ &+ \frac{2}{n} \sum_{i=1}^{n} \{ \mu^{\star}(X_{i}) - \mu(X_{i}) \} \{ m(X_{i}) - \mu^{\star}(X_{i}) \} & \text{and something else.} \end{split}$$

We can use our argument, ignoring the new term, if that term is always non-negative.

$$\ell(m) - \ell(\mu^{*}) = \|m - \mu^{*}\|_{L_{2}(P_{n})}^{2} \qquad M$$

$$- \frac{2}{n} \sum_{i=1}^{n} \varepsilon_{i} \{m(X_{i}) - \mu^{*}(X_{i})\} + \frac{2}{n} \sum_{i=1}^{n} \{\mu^{*}(X_{i}) - \mu(X_{i})\} \{m(X_{i}) - \mu^{*}(X_{i})\}$$

We want to show that if distance from m to μ^{\star} is big enough, it wins.

- In particular, it wins in the sense that the loss difference $\ell(m) \ell(\mu^*)$ is positive.
- \cdot That implies distance from $\hat{\mu}$ to μ^{\star} is smaller, as distance doesn't win in that case.

If this new term is non-negative, it helps distance win.

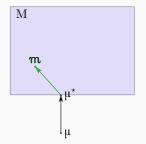
- · If the loss difference is positive when we ignore a non-negative term ...
- ...then it's still positive when we don't.

$$\ell(m) - \ell(\mu^*) > 0 \quad \text{if} \quad \|m - \mu^*\|_{L_2(P_n)}^2 - \frac{2}{n} \sum_{i=1}^n \varepsilon_i \{m(X_i) - \mu^*(X_i)\} > 0 \quad \text{what we're used to}$$

and
$$\frac{2}{n} \sum_{i=1}^n \{\mu^*(X_i) - \mu(X_i)\} \{m(X_i) - \mu^*(X_i)\} \ge 0 \qquad \text{new term}$$

This only works if the new term is non-negative. Can we choose $\mu^* \in \mathcal{M}$ so it is?

\M.



The new term is always non-negative when we compare to the *best approximation* to μ in the model,

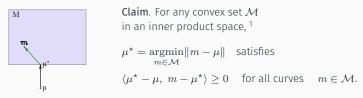
$$\mu^{\star} = \underset{m \in \mathcal{M}}{\operatorname{argmin}} \|m - \mu\|_{L_{2}(\mathbf{P}_{n})}^{2} \quad \text{satisfies} \quad \frac{2}{n} \sum_{i=1}^{n} \{\mu^{\star}(X_{i}) - \mu(X_{i})\} \{m(X_{i}) - \mu^{\star}(X_{i})\}$$

or in vector notation
$$\quad \frac{2}{n} \langle \mu^{\star} - \mu, m - \mu^{\star} \rangle_{2} \ge 0 \quad \text{for all} \quad m \in \mathcal{M}.$$

It's proportional to the dot product between two vectors: $\mu \to \mu^{\star}$ and $\mu^{\star} \to m$.

- \cdot When the model $\mathcal M$ is convex, these vectors are always in the same direction.
- · They both point 'in' to the model. That means the dot product is non-negative.

Proof



Proof. Let $m_{\lambda} = \lambda(m - \mu^{\star}) + \mu^{\star}$.

$$||m_{\lambda} - \mu||^{2} = \langle \lambda(m - \mu^{*}) + (\mu^{*} - \mu), \ \lambda(m - \mu^{*}) + (\mu^{*} - \mu) \rangle$$

= $\lambda^{2} ||m - \mu^{*}||^{2} + ||\mu^{*} - \mu||^{2} + 2\lambda \langle m - \mu^{*}, \ \mu^{*} - \mu \rangle.$

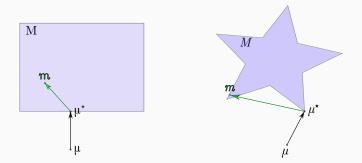
Because $m_{\lambda} \in \mathcal{M}$, it follows that this is at least as large as $\|\mu - \mu^{\star}\|^2$, so

$$0 \le \lambda^2 \|m - \mu^\star\|^2 + 2\lambda \langle m - \mu^\star, \ \mu^\star - \mu \rangle$$

and therefore, dividing by $\lambda > 0$, that

$$0 \le \lambda ||m - \mu^{\star}||^2 + 2\langle m - \mu^{\star}, \ \mu^{\star} - \mu \rangle.$$

Because this holds for arbitrarily small $\lambda > 0$, it must also hold for $\lambda = 0$. ¹An inner product space is a vector space with a norm $||u|| = \sqrt{\langle u, u \rangle}$ induced by an inner product $\langle u, v \rangle$. $\begin{array}{l} \text{When } \mu^{\star} \in \mathcal{M} \text{ isn't the closest point to } \mu,\\ \text{these vectors can point in opposite directions.}\\ \text{That is, this dot product can be negative for some } m \in \mathcal{M}. \end{array}$

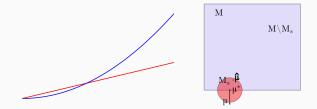


The same thing can happen for the closest point in a non-convex model.

Summary

When we use a convex model, the least squares estimator $\hat{\mu}$ converges to the model's closest point to μ . This generalizes our result without misspecification.

- If μ is in the model, that closest point is μ .
- Otherwise, it's something else.

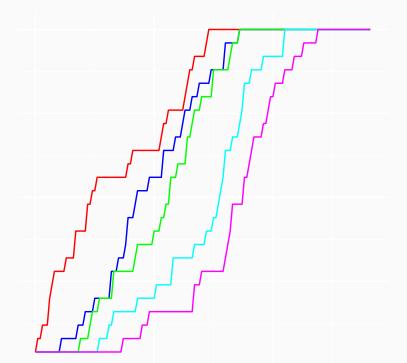


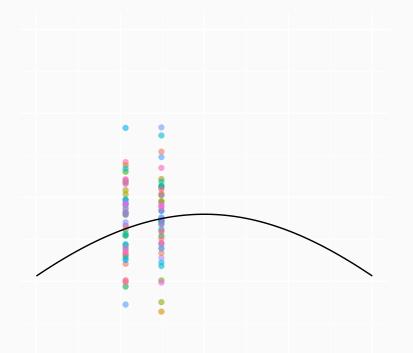
We can bound our estimator's distance to that closest point μ^* just like we've been bounding distance to μ when we assumed it was in the model.

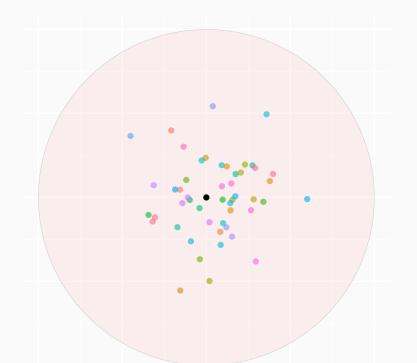
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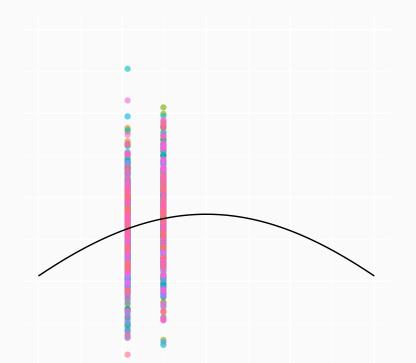
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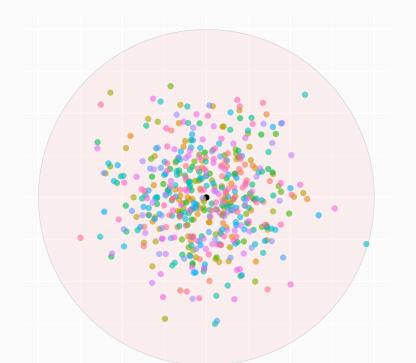
Examples

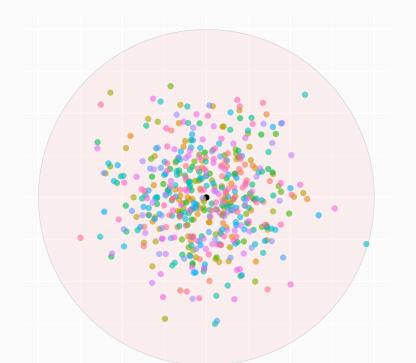


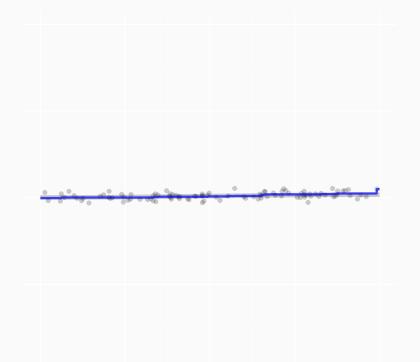


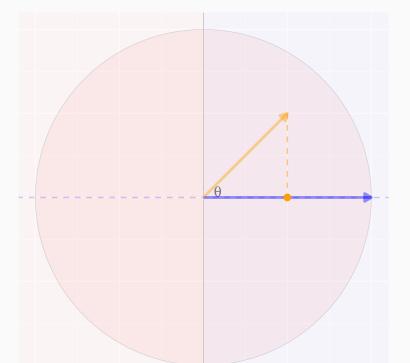












Probabilistic Classification



Suppose we have independent *binary observations*.

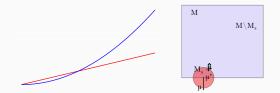
$$\begin{split} Y_i &= \begin{cases} 1 & \text{w.p. } \mu(X_i) \\ 0 & \text{w.p. } 1 - \mu(X_i) \end{cases} \\ &= \mu(X_i) + \varepsilon_i \quad \text{for} \quad \varepsilon_i = \begin{cases} 1 - \mu(X_i) & \text{w.p. } \mu(X_i) \\ -\mu(X_i) & \text{w.p. } 1 - \mu(X_i) \end{cases} \end{split}$$

We can think of this as regression with *classification noise* ε_i . That's what's left after subtracting the mean $\mu(X_i) = E[Y_i]$. It has mean zero.

$$\mathbf{E}[\varepsilon_i] = \mu(X_i)\{1 - \mu(X_i)\} + \{1 - \mu(X_i)\}\{-\mu(X_i)\} = 0.$$

Starting Point: Our General Regression Error Bound

$$\begin{split} \ell(m) - \ell(\mu^{\star}) &= \|m - \mu^{\star}\|_{L_{2}(\mathrm{Pn})}^{2} & \text{squared distance} \\ &- \frac{2}{n} \sum_{i=1}^{n} \varepsilon_{i} \left\{ m(X_{i}) - \mu^{\star}(X_{i}) \right\} & \text{a mean zero term} \\ &+ \frac{2}{n} \sum_{i=1}^{n} \{ \mu^{\star}(X_{i}) - \mu(X_{i}) \} \{ m(X_{i}) - \mu^{\star}(X_{i}) \} & \text{a non-negative term.} \end{split}$$

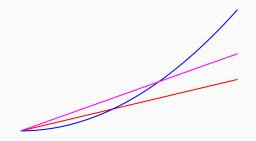


We can bound error using a corresponding width, no matter how noise is distributed.

$$\begin{split} \|\hat{\mu} - \mu^{\star}\|_{L_{2}(\mathbf{P_{n}})} &< s + 2\sqrt{\frac{2\Sigma_{n}}{\delta n}} \quad \text{w.p. } 1 - \delta \text{ for } \frac{s^{2}}{2} \geq \mathbf{w}_{\varepsilon}(\mathcal{M}_{s}) \\ \text{where } \mathbf{w}_{\varepsilon}(\mathcal{V}) &= \mathrm{E}\max_{v \in \mathcal{V}} \langle \varepsilon, v \rangle_{L_{2}(\mathbf{P_{n}})} \text{ and } \Sigma_{n} = \mathrm{E}\max_{i \in 1...n} \varepsilon_{i}^{2}. \end{split}$$

We can take **s** to be the point where the **red** and **blue** curves cross. **Q.** How does this error bound compare to the one we get with Gaussian noise?

Error Bounds and Width Comparison



$$\begin{split} \|\hat{\mu} - \mu^*\|_{L_2(\mathbf{P}_n)} &< s + 2\sqrt{\frac{2\Sigma_n}{\delta n}} \quad \text{w.p. } 1 - \delta \text{ for } \quad \frac{s^2}{2} \geq \mathbf{w}_{\varepsilon}(\mathcal{M}_s) \\ \text{where } \quad \mathbf{w}_{\varepsilon}(\mathcal{V}) &= \operatorname{E}\max_{v \in \mathcal{V}} \langle \varepsilon, v \rangle_{L_2(\mathbf{P}_n)} \quad \text{and } \quad \Sigma_n = \operatorname{E}\max_{i \in 1 \dots n} \varepsilon_i^2. \end{split}$$

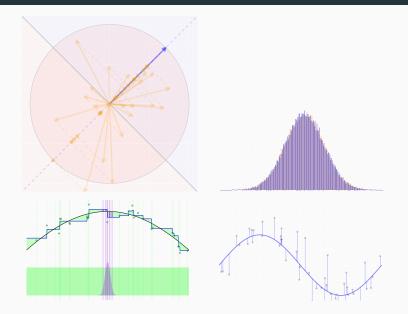
We'll show that 'classification-noise width' is no larger than $1.25 \times$ gaussian width.

 $1.25 \operatorname{w}(\mathcal{V}) \geq \operatorname{w}_{\varepsilon}(\mathcal{V})$ for any set \mathcal{V}

This implies an error bound for probabilistic classification that's no worse than the one we'd get with gaussian noise of standard deviation 1.25.

$$\frac{s^2}{2} \ge 1.25 \, \mathrm{w}(\mathcal{M}_s) \implies \frac{s^2}{2} \ge \mathrm{w}_{\varepsilon}(\mathcal{M}_s)$$

This is a Multi-Step Comparison



We compare versions of this maximum with



Figure 11: Our data with noise ε_i and the symmetrized version $\varepsilon_i - \varepsilon'_i$

We bound our maximum in terms of one involving symmetric noise. We'll work with an *independent copy* ε' of our noise vector ε .

$$E_{\varepsilon} \max_{v \in \mathcal{V}} \sum_{i=1}^{n} \varepsilon_{i} v_{i} \stackrel{(a)}{=} E_{\varepsilon} \max_{v \in \mathcal{V}} \sum_{i=1}^{n} (\varepsilon_{i} - E_{\varepsilon'} \varepsilon_{i}') v_{i}$$

$$\stackrel{(b)}{=} E_{\varepsilon} \max_{v \in \mathcal{V}} E_{\varepsilon'} \sum_{i=1}^{n} (\varepsilon_{i} - \varepsilon_{i}') v_{i}$$

$$\stackrel{(c)}{\leq} E_{\varepsilon} E_{\varepsilon'} \max_{v \in \mathcal{V}} \sum_{i=1}^{n} (\varepsilon_{i} - \varepsilon_{i}') v_{i}.$$



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Step 1'. Symmetrization with Random Signs

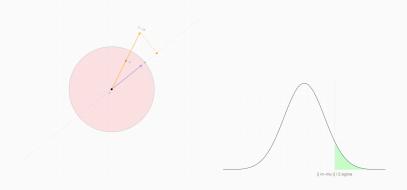


Figure 12: Our data with symmetrized noise $\varepsilon_i - \varepsilon'_i$ and $s_i(\varepsilon_i - \varepsilon'_i)$.

We introduce independent random signs $s_i = \pm 1$ w.p. 1/2, changing nothing.

$$\mathbf{E}_{\varepsilon} \mathbf{E}_{\varepsilon'} \max_{v \in \mathcal{V}} \sum_{i=1}^{n} (\varepsilon_i - \varepsilon'_i) v_i = \mathbf{E}_s \mathbf{E}_{\varepsilon} \mathbf{E}_{\varepsilon'} \max_{v \in \mathcal{V}} \sum_{i=1}^{n} s_i (\varepsilon_i - \varepsilon'_i) v_i.$$

Why does this change nothing?

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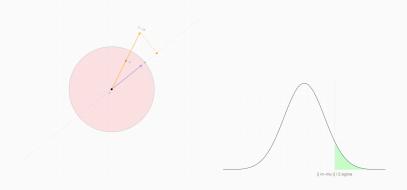


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Why does this change nothing?

Step 1. About the Symmetrized Noise

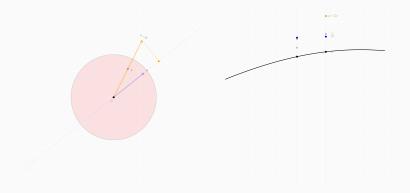


Figure 13: Our data with noise ε_i and the symmetrized version $\varepsilon_i - \varepsilon'_i$

Our symmetrized noise, $\varepsilon_i - \varepsilon'_i$ takes on 3 values: 0, +1, -1.

$$\varepsilon_i - \varepsilon'_i = \begin{cases} 0 & \text{when } \varepsilon_i = \varepsilon'_i \\ +1 & \text{when } \varepsilon_i = 1 - \mu(X_i), \ \varepsilon'_i = \mu(X_i) \\ -1 & \text{when } \varepsilon_i = \mu(X_i), \ \varepsilon'_i = 1 - \mu(X_i). \end{cases}$$

That means the vector of symmetric noise $\varepsilon - \varepsilon'$ is in the unit cube $[-1, 1]^n$

We swap the order of our averages and think about the inner average as a *function* of our vector of symmetric noise.

$$\begin{split} \mathbf{E}_{s} \, \mathbf{E}_{\varepsilon} \, \mathbf{E}_{\varepsilon'} \max_{v \in \mathcal{V}} \sum_{i=1}^{n} s_{i} (\varepsilon_{i} - \varepsilon'_{i}) v_{i} &= \mathbf{E}_{\varepsilon} \, \mathbf{E}_{\varepsilon'} \, \mathbf{E}_{s} \max_{v \in \mathcal{V}} \sum_{i=1}^{n} s_{i} (\varepsilon_{i} - \varepsilon'_{i}) v_{i} \\ &= \mathbf{E}_{\varepsilon} \, \mathbf{E}_{\varepsilon'} \, f(\varepsilon - \varepsilon') \quad \text{for} \quad f(u) = \mathbf{E}_{s} \max_{v \in \mathcal{V}} \sum_{i=1}^{n} s_{i} u_{i} v_{i} \\ &\leq \max_{u \in [-1,1]^{n}} f(u) \quad \text{because} \quad \varepsilon - \varepsilon' \in [-1,1]^{n}. \end{split}$$

That noise is in the unit cube $[-1, 1]^n$, so we can bound that function's *average* over the noise by its *maximum* over the cube.

$$\mathbf{E}_{s} \mathbf{E}_{\varepsilon} \mathbf{E}_{\varepsilon'} \max_{v \in \mathcal{V}} \sum_{i=1}^{n} s_{i}(\varepsilon_{i} - \varepsilon_{i}') v_{i} \leq \max_{u \in [-1,1]^{n}} f(u) \quad \text{for} \quad f(u) = \mathbf{E}_{s} \max_{v \in \mathcal{V}} \sum_{i=1}^{n} s_{i} u_{i} v_{i}$$

That function is convex.

What does that mean? These, for example, are all convex.



 $f\{(1-\lambda)a+\lambda b\} \le (1-\lambda)f(a)+\lambda f(b)$ for $\lambda \in [0,1]$. That's Convexity

$$E_{\varepsilon} E_{\varepsilon'} \max_{v \in \mathcal{V}} \sum_{i=1}^{n} s_i (\varepsilon_i - \varepsilon'_i) v_i \le \max_{u \in [-1,1]^n} f(u) \quad \text{for} \quad f(u) = E_s \max_{v \in \mathcal{V}} \sum_{i=1}^{n} s_i u_i v_i$$

$$\text{That function is convex.}$$

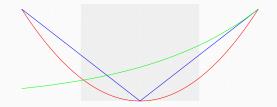
How do we know? Maximizing each term is better than maximizing their sum.

$$f\{(1-\lambda)a+\lambda b\} = \mathbf{E}_s \max_{v \in \mathcal{V}} \left\{ (1-\lambda)\sum_{i=1}^n s_i a_i v_i + \lambda \sum_{i=1}^n s_i b_i v_i \right\}$$
$$\leq \mathbf{E}_s \left\{ \max_{v \in \mathcal{V}} (1-\lambda)\sum_{i=1}^n s_i a_i v_i + \max_{v \in \mathcal{V}} \lambda \sum_{i=1}^n s_i b_i v_i \right\}$$
$$= (1-\lambda) \mathbf{E}_s \max_{v \in \mathcal{V}} \sum_{i=1}^n s_i a_i v_i + \lambda \mathbf{E}_s \max_{v \in \mathcal{V}} \lambda \sum_{i=1}^n s_i b_i v_i$$
$$= (1-\lambda) f(a) + \lambda f(b).$$

$$\mathbf{E}_{s} \mathbf{E}_{\varepsilon} \mathbf{E}_{\varepsilon'} \max_{v \in \mathcal{V}} \sum_{i=1}^{n} s_{i}(\varepsilon_{i} - \varepsilon'_{i}) v_{i} \leq \max_{u \in [-1,1]^{n}} f(u) \quad \text{for} \quad f(u) = \mathbf{E}_{s} \max_{v \in \mathcal{V}} \sum_{i=1}^{n} s_{i} u_{i} v_{i}$$

That function is convex

Why does this matter? The max of a convex function over a cube occurs at a corner.



And it's easy to characterize this maximum over corners. It's just random-sign width.

$$\max_{u \in \{-1,1\}^n} f(u) = \max_{u \in \{-1,1\}^n} \mathbb{E}_s \max_{v \in \mathcal{V}} \sum_{i=1}^n s_i u_i v_i = \mathbb{E}_s \max_{v \in \mathcal{V}} \sum_{i=1}^n s_i v_i.$$

Why? *Hint*. What's the distribution of s_i ? And $s_i u_i$ for $u_i \in \{-1, 1\}$?

Why this maximum is just random-sign width.

$$\max_{u \in \{-1,1\}^n} \mathbf{E}_s \max_{v \in \mathcal{V}} \sum_{i=1}^{f(u)} s_i u_i v_i = \mathbf{E}_s \max_{v \in \mathcal{V}} \sum_{i=1}^n s_i v_i.$$

- For $u_i \in \{-1, 1\}$, the distributions of u_i and $s_i u_i$ are the same.
- So the distribution of the sum, and its maximum, are the same at every corner u.
 - i.e. this function f(u) takes on the same value at every corner.
 - including the vector of all ones $u = (1, 1, \dots, 1)$.

Step 2. Contraction Visualized.

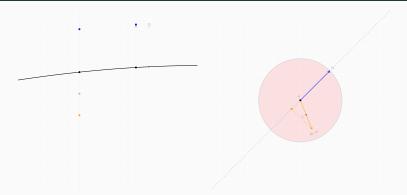


Figure 14: Our data with symmetrized noise $s_i(\varepsilon_i - \varepsilon'_i)$ and random-sign noise s_i .

$$\mathbf{E}_{s} \mathbf{E}_{\varepsilon} \mathbf{E}_{\varepsilon'} \max_{v \in \mathcal{V}} \sum_{i=1}^{n} s_{i} (\varepsilon_{i} - \varepsilon'_{i}) v_{i} \leq \mathbf{E}_{s} \max_{v \in \mathcal{V}} \sum_{i=1}^{n} s_{i} (\varepsilon_{i} - \varepsilon'_{i}) v_{i}$$

It makes sense that we'd get a bigger average with (only) random signs. In effect, we've replaced zero-noise observations ($\varepsilon_i = \varepsilon'_i$) with noisy ones.

Step 3. Comparison to Gaussian Width

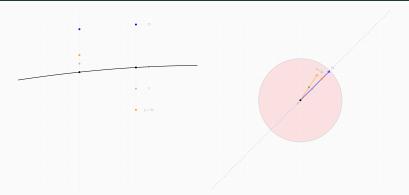


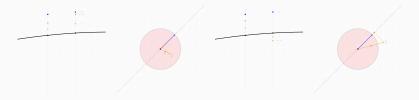
Figure 15: Our data with random-sign noise s_i and gaussian noise σg_i for $\sigma=1.25$

We can compare random-sign width to gaussian width. It's at most 1.25 times as big.

$$w_s(\mathcal{V}) \leq \sigma w(\mathcal{V})$$
 for any set \mathcal{V} where $\sigma = \frac{1}{E|g_i|} = \sqrt{\frac{\pi}{2}} \approx 1.25.$

To show that, we use our 'two+ maxes are better than one' bound in reverse.

$$\operatorname{E}\max_{v \in \mathcal{V}} \sum^{n} g_{i} v_{i} = \operatorname{E}_{s} \operatorname{E}_{g} \max_{v \in \mathcal{V}} \sum^{n} |g_{i}| s_{i} v_{i} \geq \operatorname{E}_{s} \max_{v \in \mathcal{V}} \sum^{n} \operatorname{E}_{g} |g_{i}| s_{i} v_{i}.$$



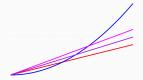
With each step, width gets bigger.

That means probabilistic classification is easier than regression with ...

- 1. random sign noise, $s_i = \pm 1$ each w.p. 1/2.
- 2. gaussian noise σg_i of standard deviation $\sigma = 1.25$.

Easier, at least, in the sense that our argument gives us a better error bound.

$$\frac{s^2}{2} \ge 1.25 \operatorname{w}(\mathcal{M}_s) \stackrel{\Longrightarrow}{\ge} \operatorname{w}_s(\mathcal{M}_s) \stackrel{\Longrightarrow}{\ge} \operatorname{w}_{\varepsilon}(\mathcal{M}_s)$$



People call random sign width, or something like it, Rademacher Complexity.

$$\begin{aligned} \text{Rademacher Complexity}(\mathcal{V}) &= \operatorname{E}\max_{v\in\mathcal{V}}\langle s,v\rangle_{L_{2}(\mathbf{P_{n}})} & \text{for i.i.d. } s_{i} = \begin{cases} +1 & \text{w.p. } 1/2 \\ -1 & \text{w.p. } 1/2 \end{cases} \\ & \text{or maybe} = \operatorname{E}\max_{v\in\mathcal{V}} |\langle s,v\rangle_{L_{2}(\mathbf{P_{n}})}| \end{aligned}$$

- This second definition is the same if \mathcal{V} is symmetric, i.e. $v \in \mathcal{V} \implies -v \in \mathcal{V}$.
- Otherwise, it can be a little bigger.
 - At most 2× bigger. Prove it!
 - Use the bound $\max a, b \leq a + b$ and the symmetry of s's distribution.

Convex Functions Are Maximized At Extreme Points

Definition

A function *f* is convex if *secants* lie above the curve.

 $f\{(1-\lambda)a+\lambda b\} \leq (1-\lambda)f(a) + \lambda f(b) \quad \text{for} \quad \lambda \in [0,1]$



We can give this a *probabilistic interpretation* for a random variable Z_{λ} .

$$f(\operatorname{E} Z_{\lambda}) \leq \operatorname{E} f(Z_{\lambda})$$
 where $Z_{\lambda} =$

A function f is convex if *secants* lie above the curve.

 $f\{(1-\lambda)a+\lambda b\} \leq (1-\lambda)f(a)+\lambda f(b) \quad \text{for} \quad \lambda \in [0,1]$



We can give this a *probabilistic interpretation* for a random variable Z_{λ} .

$$f(\mathbf{E} Z_{\lambda}) \leq \mathbf{E} f(Z_{\lambda}) \quad \text{where} \quad Z_{\lambda} = \begin{cases} a & \text{w.p. } 1 - \lambda \\ b & \text{w.p. } \lambda \end{cases}$$

In fact, this is true all random variables *Z*. If *f* is convex, its mean value exceeds its value at the mean.

 $f(\operatorname{E} Z) \le \operatorname{E} f(Z)$

That's called Jensen's Inequality.



You can prove it for discrete random variables via induction.

Base case.

It's true for random variables taking on 2 values.

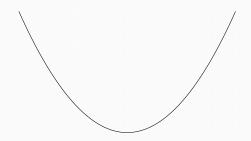
 $f(\lambda_1 z_1 + \lambda_2 z_2) \leq \lambda_1 f(z_1) + \lambda_2 f(z_2) \quad \text{if} \quad \lambda_1, \lambda_2 \geq 0 \quad \text{satisfy} \quad \lambda_1 + \lambda_2 = 1$

Inductive Step.

We'll show that if it's true for random variables taking on n-1 values, then it's also true for ones taking on n values.

$$f\left\{\sum_{i=1}^{n}\lambda_{i}z_{i}\right\} = f\left\{(1-\lambda_{n})\left(\sum_{i=1}^{n-1}\frac{\lambda_{i}}{1-\lambda_{n}}z_{i}\right) + \lambda_{n}z_{n}\right\}$$
$$\leq (1-\lambda_{n})f\left(\sum_{i=1}^{n-1}\frac{\lambda_{i}}{1-\lambda_{n}}z_{i}\right) + \lambda_{n}f(z_{n})$$
$$\leq (1-\lambda_{n})\sum_{i=1}^{n-1}\frac{\lambda_{i}}{1-\lambda_{n}}f(z_{i}) + \lambda_{n}f(z_{n})$$
$$= \sum_{i=1}^{n-1}\lambda_{i}f(z_{i}) + \lambda_{n}f(z_{n})$$

Convex functions have no local maxima.



That means the maximum of a convex function over an interval occurs at an endpoint. **Proof.**

 $\max_{x \in [a,b]} f(x) = \max_{\lambda \in [0,1]} f\{(1-\lambda)a + \lambda b\} \le \max_{\substack{\lambda \in [0,1]}} (1-\lambda)f(a) + \lambda f(b) = \max\{f(a), f(b)\}$

This is essentially true in higher dimensions as well. We just need the right generalizations of *interval* and its *endpoints*. The natural generalizations a convex polytope and its extreme points.

Definitions.

A convex polytope is the set of all weighted averages of some set of vectors $u_1 \ldots u_K$.

$$\mathcal{U} = \left\{ \sum_i \lambda_i u_i \ : \ \lambda \in \Lambda \right\} \quad \text{where} \quad \Lambda = \left\{ \lambda \ : \ \lambda_i \ge 0 \ \text{ for all } i \ \text{ and } \ \sum_i \lambda_i = 1 \right\}$$

Its **extreme points** are the subset of these vectors that are not redundant. That is, they're the ones we cannot write as weighted averages of the others.

Examples.

- A triangle is the set of weighted averages of its three vertices, its extreme points.
- A square is the set of weighted averages of its four vertices, its extreme points.
- A cube in \mathbb{R}^n is the set of weighted averages of its 2^n vertices, its extreme points.

The maximum of a convex function over a convex polytope occurs at an extreme point.

Proof.

It's more-or-less the same as the one-dimensional case. We apply Jensen's inequality to a random extreme point Z_{λ} .

$$\max_{u \in \mathcal{U}} f(u) = \max_{\lambda \in \Lambda} f\left(\sum_{i} \lambda_{i} u_{i}\right) \leq \max_{\lambda \in \Lambda} \sum_{i} \lambda_{i} f(u_{i}) \leq \max_{i} f(u_{i})$$
$$\underset{f(\mathbb{E} Z_{\lambda})}{\underset{E f(Z_{\lambda})}{\underset{E f$$

where

$$Z_{\lambda} = \begin{cases} u_1 & \text{w.p. } \lambda_1 \\ \vdots & \vdots \\ u_K & \text{w.p. } \lambda_K \end{cases}$$